



Serva Fidem

LOWER PREP UNIFORM

Clothing List

Reception to Year 2

- A KHS blazer
- A White shirt
- A KHS tie
- Grey shorts or trousers
- A Grey KHS socks
- A Grey KHS jumper
- B KHS games bag and shoe bag
- Black shoes
- Black Anorak/coat (with hood)
- Simple trainers
- Shin pads (optional)
- A White shorts
- A KHS white polo shirt
- B KHS sun hat/fleecy baseball cap
- A Short white socks
- A KHS fleece & new tracksuit bottoms
- A Waterproof cagoule & trousers (optional)
- A Swimming trunks/costume and towel (Years 1 and 2 only)
- B KHS Kit bag and book bag

Years 3 and 4

- Plain black anorak or reefer coat
- A Green school blazer
- A Grey school sweater with school logo
- Grey long trousers or grey shorts
- White short or long sleeved shirt
- A School socks with green and white stripe - not necessary with long trousers
- A School tie
- Black shoes
- B Fleecy winter baseball cap or summer cap (optional)
- A School scarf and gloves (optional)

Sports Clothing

All Terms

- A Green tracksuit bottoms
- A Green fleece with school logo
- A KHS white polo shirt
- White running shorts
- White ankle socks
- Trainers
- Towel with loop for hanging
- B Regulation KHS games bag
- A Waterproof cagoule & trousers with school logo

Winter / Spring

- A Rugby shirt (House colour)
- A School rugby shirt
- A Black shorts
- A Green football socks
- Football boots with rubber studs (regulation "kitemark" studs for rugby which may be metal).

Summer

- Cricket boots (optional, recommended for team players)
- A Cricket Pullover (optional)
- Cricket shirt and trousers (teams only)
- Cricket hat (available from the school office)

Forest School (Reception to Year 3):

Please provide any brand of the following:

Wellington boots, Waterproof trousers, Light-weight rain jacket

House Colours:

Drake – yellow, Marlborough – green, Nelson – red, Wellington - blue

A = only available from Lester Bowden - Tel 01372 747475 www.lesterbowden.co.uk

B = only available from School Office

NB: Drake school bags are black (not yellow)